## CREATING GEOMETRIC SHAPES : LEVEL 2

Draw a figure that has $\mathbf{3}$ acute angles. Mark the angles.
Draw a figure that has 2 reflex angles. Mark the angles.
Draw a figure with no acute angles. Mark the angles.
Draw a figure that has $\mathbf{2}$ acute and 2 obtuse angles. Mark the angles.
Draw a figure that has one reflex angle. Mark the angle.
Draw a figure that has 6 obtuse angles.
Mark the angles.
Draw a 10-sided figure with only obtuse angles. Mark the angles.
Draw a figure that has a whole angle.
Mark the angle.
Draw a figure that has a straight angle.
Mark the angle.
Draw a figure that has only one acute angle.
Mark the angle.

## CREATING GEOMETRIC SHAPES : LEVEL 1

Draw a figure that has 1 obtuse angle. Mark the obtuse angle.
Draw a 3-sided figure having 2 acute angles. Mark both the acute angles.
Draw a figure with 2 sets of parallel sides, and no right angles. Mark the angles.
Draw a 5-sided figure that has 2 right angles. Mark the angles.
Draw a figure that has one right angle.
The figure should have more than 3 sides.
Mark the right angle.
Draw a 4-sided figure with 2 obtuse angles.
Mark the obtuse angles.
Draw a figure that has 4 right angles.
Mark the right angles.
Draw a figure with 2 sets of parallel sides, and only right angles. Mark the angles.
Draw a figure that has one right angle and one obtuse angle. Mark the angles.
Draw a figure that has one acute and one right angle. Mark the angles.

